

## Allen Lumber Street Stock Handicap Outline



### Thunder Road Weekly

**Heat Races:** Lined up by handicap in heats (number of which are dependent on car count). The heats will be layered with low, middle, and high handicapped drivers in each heat.

Registered Rookies/New Drivers are required to start at rear of assigned heat for the first three (3) events or until *approved* to assume handicap position.

**Note:** First event of the season will be lined up in reverse order of the previous season's final handicap.

**Reserve Feature:** Non-qualifiers from the heats *may* be lined up in a Reserve Feature according to finishing order (in relation to qualified cars) of alternating heats. Qualifiers from the reserve may be lined up at the rear of the heat qualifiers (unless otherwise noted).

**Main Event:** Cars are lined up based on handicap (low on pole) per qualifiers from heats. All cars qualifying through the Reserve Feature will start behind heat qualified cars in order of Reserve Feature finish. Positions qualifying to handicap will vary depending on car count.

\*(New drivers may start at rear of qualified spots, or rear of feature until approved for handicap.)

**Note:** *Previous week's winner can start no better than 10<sup>th</sup>.*

**Handicap:** Will be based on a driver's finishes in the heat and main event/reserve feature. Handicap will include all points earned during the four (4) most recent events of the current season plus penalty points for missed events (see below).

**HC Values:**  
Heat: 10, 8, 6, 5, 4, 3, 2, 1 for all starters  
Feature: 75, 68, 66, 64 with -2 declination to 12.  
Res. Feat. (if run): Continuation of Main Event with -2 declination to 12.  
DNQ/TOW: 12  
Missed Event: 95 (equal to heat and feature win plus 10)  
DSQ: 95 minimum (missed event). Additional penalty may be imposed.

***Subject to Change***

*EIRI*